

Curriculum vitae

An interaction designer specialized in creating clean, simple, and easy-to-use interfaces for the web and mobile devices.

Personal details

Date and place of birth:
November 20th, 1982 in
Ostrowiec Świętokrzyski,
Poland

Nationality:
Polish

Email:
marcin.bober@gmail.com

Online portfolio:
www.marcinbober.com

Visual design skills

Proficient user of Photoshop, InDesign, and Illustrator. Able to create grid-based, minimalist, typographically sophisticated designs.

Experience in video prototyping and motion graphics (mainly After Effects and Premiere).

Prototyping low and high-fidelity mock-ups with Visio and OmniGraffle.

Expert in presentation software such as Keynote and Powerpoint.

Technical skills

Building standard-based web interfaces using XHTML, CSS, Javascript and AJAX libraries.

Experience in designing rich web and mobile applications in Flash and ActionScript.

Basic knowledge of server-side technologies (PHP, SQL, Smarty).

Essential software development skills (Delphi Pascal, OpenGL, Java).

Physical prototyping with Max/MSP and Phidgets.

Basic understanding of UML / ER diagrams.

Research skills

Experienced in user-centered design methods and psychological principles of HCI. Conducted usability tests both in commercial and research environments.

Proficient in gathering and analyzing user experience requirements using the Rapid Contextual Design process (e.g. contextual inquiry, interviews).

Knowledge of experimental research methodology and statistical data analysis (SPSS).

Basic project management skills (PMI, Agile).

Work experience

2006-2008	Technische Universiteit Eindhoven Research Associate	Collaborated with the Human-Technology Interaction Group to conduct research in social computing. Responsible for the design and development of a Flash-based mobile social awareness application for the PASION project.
2006	o2.pl Interaction designer	Built functional prototypes and web interfaces, conducted user research, and recruited new web developers. Main responsibility: developing web-based control panel for Tlenofon, one of the biggest VoIP services on the Polish market (about 1 million registered customers).
2006	Warsaw School of Social Psychology Research Assistant	Conducted an information architecture research for Multibank.
2004-2005	Microsoft Marketing Intern	Responsible for marketing research for an international campaign mounted to increase awareness of computer security among high school students. Our 5-person team built a website which attracted 220k unique users, and over 200 schools in the first 5 weeks. The management rated the outcome as very successful.
2002-2006	Warsaw School of Social Psychology Student Teaching Assistant	Assisted in the following courses: Usability Testing of Websites, Application of Computers in Statistics, and Introduction to Computer Science.
2000-2006	Freelance web designer	Designed websites and intranet services.

Education

2006-2008	Technische Universiteit Eindhoven	Professional Doctorate in Engineering (PDEng.) in User-System Interaction.
2001-2006	Warsaw School of Social Psychology	Master of Arts (MA) in Social Psychology of Computing and Communication. Graduated with honours.

Extracurricular experience

2004-2007	Usability.pl	One of the founders and editors of the first Polish webzine devoted to user-centered design.
2004	Psychology in the Theater of Life	Member of the editorial team of the university magazine. Wrote periodical articles about computers and their influence on human life.
2004	ACM SIGCHI	Student volunteer at CHI2004 in Vienna.
2003	3rd International Interdisciplinary Conference on Electronic Commerce E-COM03	Member of the organizing committee.
2003	Flesztival - Flash Animation Festival	Member of the organizing committee. Conducted a Flash Usability workshop.
2002-2003	SWPS Student Government	Vice-chairman, responsible for promotion and information.
2001-2002	Amator - Film Discussion Club	Founder.

Honours & Awards

- 3rd price, Océ Student Competition (Eindhoven, The Netherlands).
- Graduated with honours from Warsaw School of Social Psychology.
- ACM/SIGCHI Design Competition (Wien, Austria) – finalist.
- Award for scientific achievements granted by Warsaw School of Social Psychology.
- Rector's Award & scholarship for academic and organizational activity.
- Award for the best research paper in VIIth SWPS Student Scientific Session.
- SWPS VIS Award & scholarship for excellent grades.

Languages

English: Fluent

Polish: Native

Dutch, French & Latin: Basic

Interests and hobbies:

Typography, new media art, cinema, history, politics, flight simulators, lifehacking.